# SHAWBURY PARISH COUNCIL YOU ARE SUMMONED TO THE NEXT MEETING OF THE COUNCIL WHICH WILL BE HELD IN THE VILLAGE HALL ON TUESDAY MARCH 10<sup>TH</sup>. 2020 at 7.00pm.

Jack Wilson

Parish Clerk March 2<sup>nd</sup>. 2020.

#### **PUBLIC SESSION**

Prior to the start of the meeting, members of the public will be invited to make comment on any matters included in this agenda or raise issues affecting the Parish.

#### 1. Apologies.

#### AGENDA

Already received from Shropshire Councillor S. Jones and Flt. Lt. M. McArdle (RAF Shawbury)

#### 2. Declaration of Personal or Prejudicial Interests.

For Members to disclose any personal or prejudicial interests in any items on the Agenda for this meeting.

#### 3. Minutes of the meeting held on February 18th. 2020.

#### 4. Matters arising.

- (a) Church Close and Park Avenue Lights.
- (b) Quotations for additional CCTV unit.
- (c) Highways Issues.
- (d) Shawbury United Sports & Recreational Centre CIL Local Fund.
- (e) Armed Forces Covenant.

#### 5. Correspondence.

To consider correspondence received by the Clerk since the last meeting.

#### 6. Accounts for payment – Document A to be presented at the meeting.

#### 7. Financial Statement – Document B to be presented at the meeting.

#### 8. Exchange of Information.

(a) To raise agenda items for the next meeting.

- (b) For Members to raise issues needing urgent attention re:
- 1. Highways.
- 2. Street lights.
- 3. Other.
  - Shawbury Youth Football annual presentation event on Playing Field on June 7<sup>th</sup>.

## 9. **Reports from:**

- (a) Police.
- (b) RAF Shawbury.
- (c) Shropshire Council

## **10. Planning:**

Please note that the Enforcement Order detailed on last month's agenda should have stated 'Land **adjacent** to The Warren, Muckleton.'

# 11. Committee and other meeting reports.

# 12. Community Service Awards.

# 13. Access to the Allotment.

### 14. Car Park Markings.

## **15. Press Matters.**

# **16.** Date and Time of the next meeting:

Tuesday, April 14<sup>th</sup>. 2020. at 7.00pm.